



Welcome to the World of Standards



ETSI NFV EVOLUTION AND ECOSYSTEM

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- ETSI NFV Use Cases
- NFV Physical Ecosystem
- Charging and Billing
- License Management



PART 1
ETSI NFV USE CASES
NFV001

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ETSI NFV Use Cases

Scope

These service models and use cases are intended to clarify the roles and interactions of the various types of commercial entities acting in a marketplace for services delivered via VNFs.

The service models and use cases are intended to provide a commercial and technical context that is expected to be useful for discussions to be handled in further specifications to be developed by the NFV ISG.

Other Industry forums may also find these service models and use cases helpful as they consider implementation options for virtualisation of the network functions they have previously standardized.

NFV Use Cases GS NFV 001 published in 2013

NFV Use Cases GS NFV 001 Updated in 2017

Reference to the Official ETSI NFV Public Page
<http://www.etsi.org/technologies-clusters/technologies/nfv>

- Revision of the existing Use Cases
- New Use cases introduction in the context of virtualization that are related to emerging 5G features such as the Network Slicing concept, enhanced Security, IOT virtualization

What's new

ETSI NFV Use Cases

What's new

New Use Cases

Crypto as a Service (CaaS)

Network Slicing

Virtualization of Internet of Things

Rapid Services deployment

DevOps/CI/CD

A/B testing

VNF Composition

Security as a Service

Update of existing Use Case

Network Function Virtualization
Infrastructure as a Service (NFVlaaS)

VNF Forwarding Graphs

Virtualisation of Mobile Core Network and
IMS

Virtualisation of Mobile base station

Virtualisation of the Home Environment

Virtual Content Delivery Network (vCDN) –
Fulfillment

Fixed Access Network Functions
Virtualisation

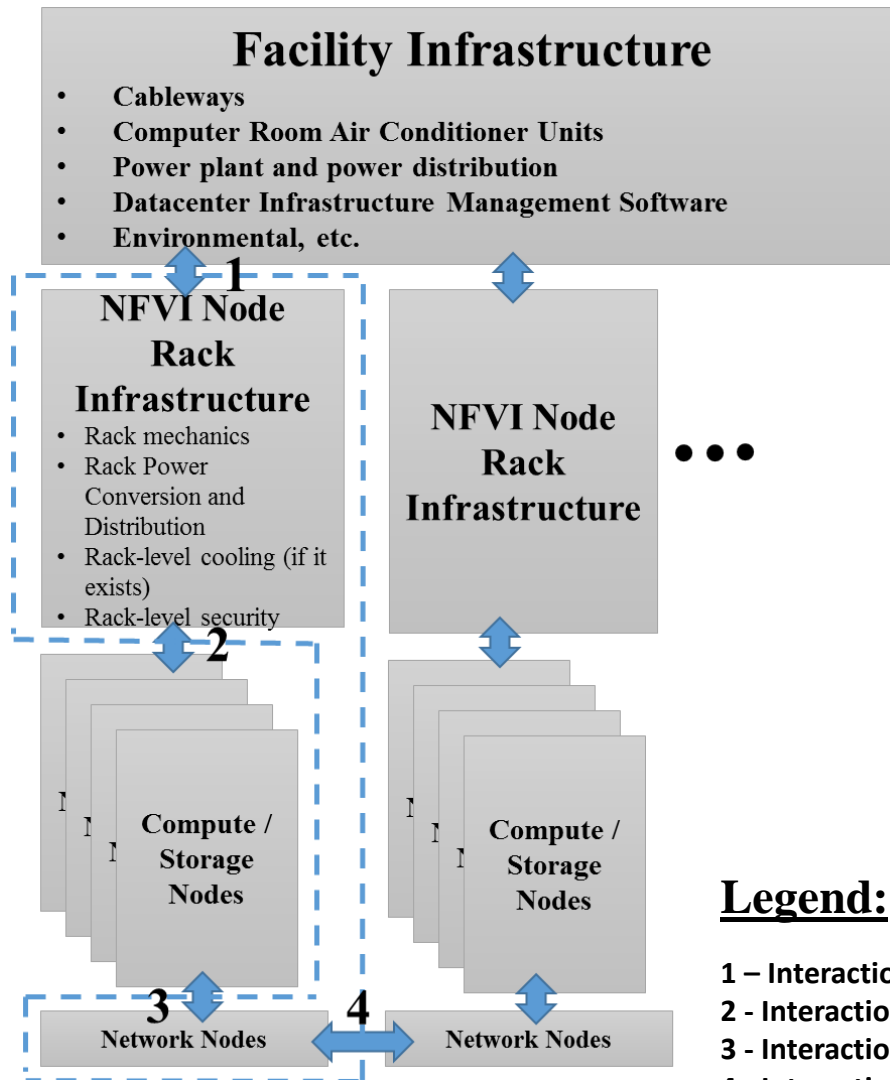
Use Case	Short Description
Crypto as a Service (CaaS)	A (serving) VNF providing services to other (client) VNFs as it applies to network functions and applications dealing with encrypted traffic
Network Slicing	Network slices across PNF and VNF within a single operator's domain and it addresses the lifecycle of the network slicing
Virtualization of Internet of Things	Interaction between cloud and network service providers and multiple enterprises, using devices that are deployed in huge numbers distributed over very large geographic areas.
Rapid Services deployment	Rapid service innovation through software-based deployment and operationalization of network functions and end-end services is a primary business objective of NFV
DevOps/CI/CD	Network services comprised of continuous testing, integration and deployment is then used to enable the latest service versions to be available.
A/B testing	Using A/B testing approaches the performance of the alternatives could determine which of the variants is the better.
VNF Composition	Orchestration of VNFs in different administrative domains for serving a specific customer request
Security as a Service	The NFV technology can provide solutions in terms of a specific type of VNF: vNSF or Virtual Network Security Function.



PART 2: NFV PHYSICAL ECOSYSTEM EVE007

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NFV Physical Ecosystem: Scope of Interoperability Requirements



Scope of Document:

- **Physical Architecture comprises:**
 - Facility Infrastructure
 - NFVI Nodes/Racks
 - Compute/Storage Nodes
 - Network Nodes
- **Interoperability Requirements developed to permit “plug and play”**
- **Scope of Requirements limited to (Dashed Lines on Figure):**
 - NFVI Nodes/Racks
 - Network Nodes

Legend:

- 1 – Interaction between Facility infrastructure and NFVI Node Racks
- 2 – Interaction between NFVI Node Rack and Compute/Storage Nodes
- 3 – Interaction between Compute/Storage Nodes and Network Nodes
- 4 – Interaction between Network Nodes between racks

Areas of Interoperability: Applicable Requirements & Guidance



Areas of Interoperability	Applicable Requirements (Marked as Bullets) or General Guidance (No Bullets)
Racks/Frames	<ul style="list-style-type: none"> ➤ Physical Dimensions ➤ Deployment Considerations ➤ Safety Considerations
Processors and Storage	General Guidance
Power	<ul style="list-style-type: none"> ➤ Distribution and Conversion ➤ Subsystem Architectures ➤ Local Energy Storage
Interconnections	➤ Compute and Infrastructure Domain Interconnections
Cooling	<ul style="list-style-type: none"> ➤ General Cooling ➤ Rack Level Cooling ➤ Compute/Storage/Network Node Level Cooling
Hardware Platform Management	<ul style="list-style-type: none"> ➤ General Platform Management ➤ Interface Protocol ➤ Hardware Platform Representation ➤ Logging Representation
Hardware Security Measures	
Radiated Emissions and Electromagnetic Compliance	General Guidance
Climatic and Acoustic Considerations	General Guidance
Timing and Synchronization	➤ Requirements
Reliability	General Guidance
Lawful Intercept	➤ Requirements



PART 3: CHARGING AND BILLING

EVE008

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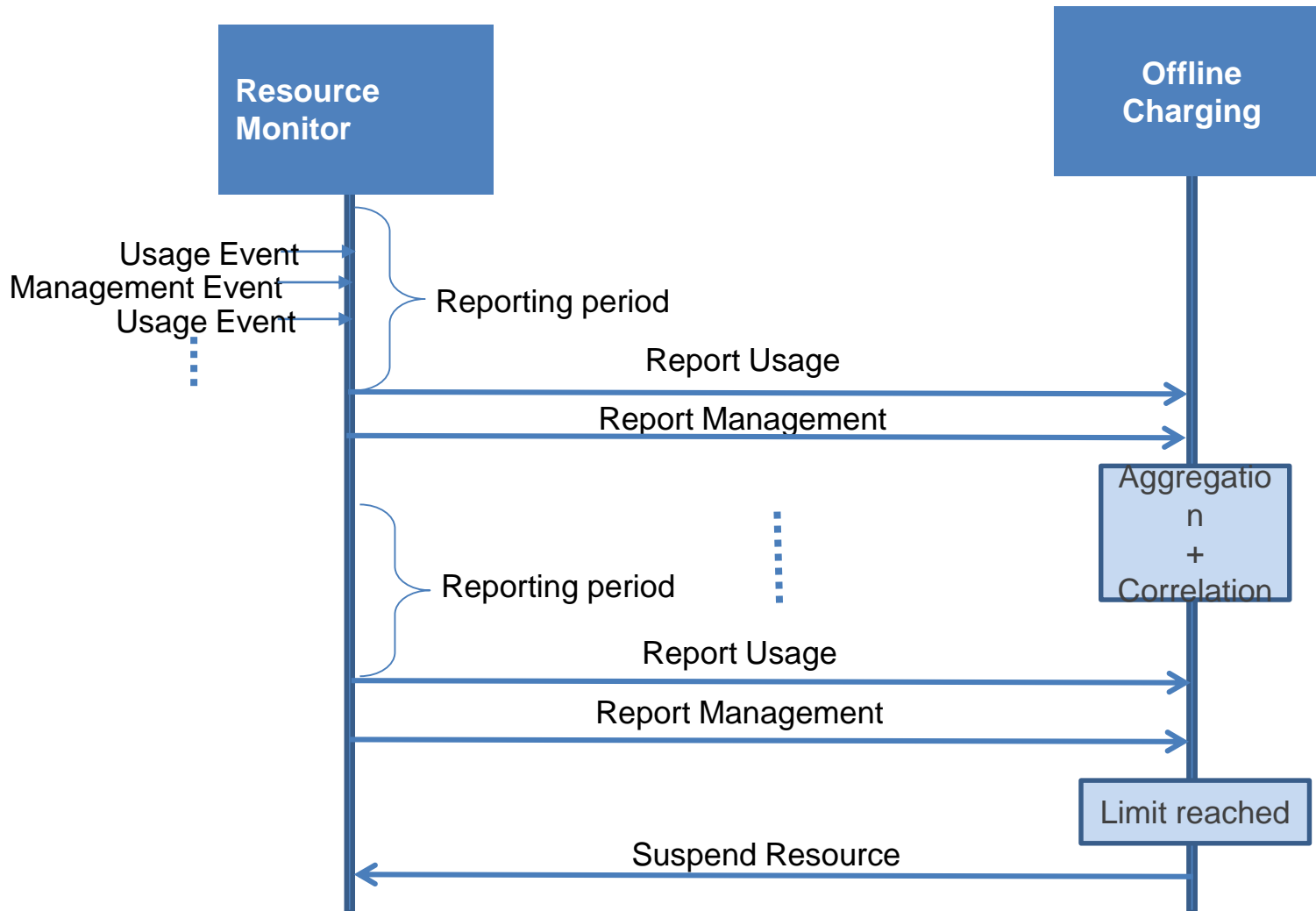
What is Offline Charging

- Charge after service delivery; collect event records and then charge/bill

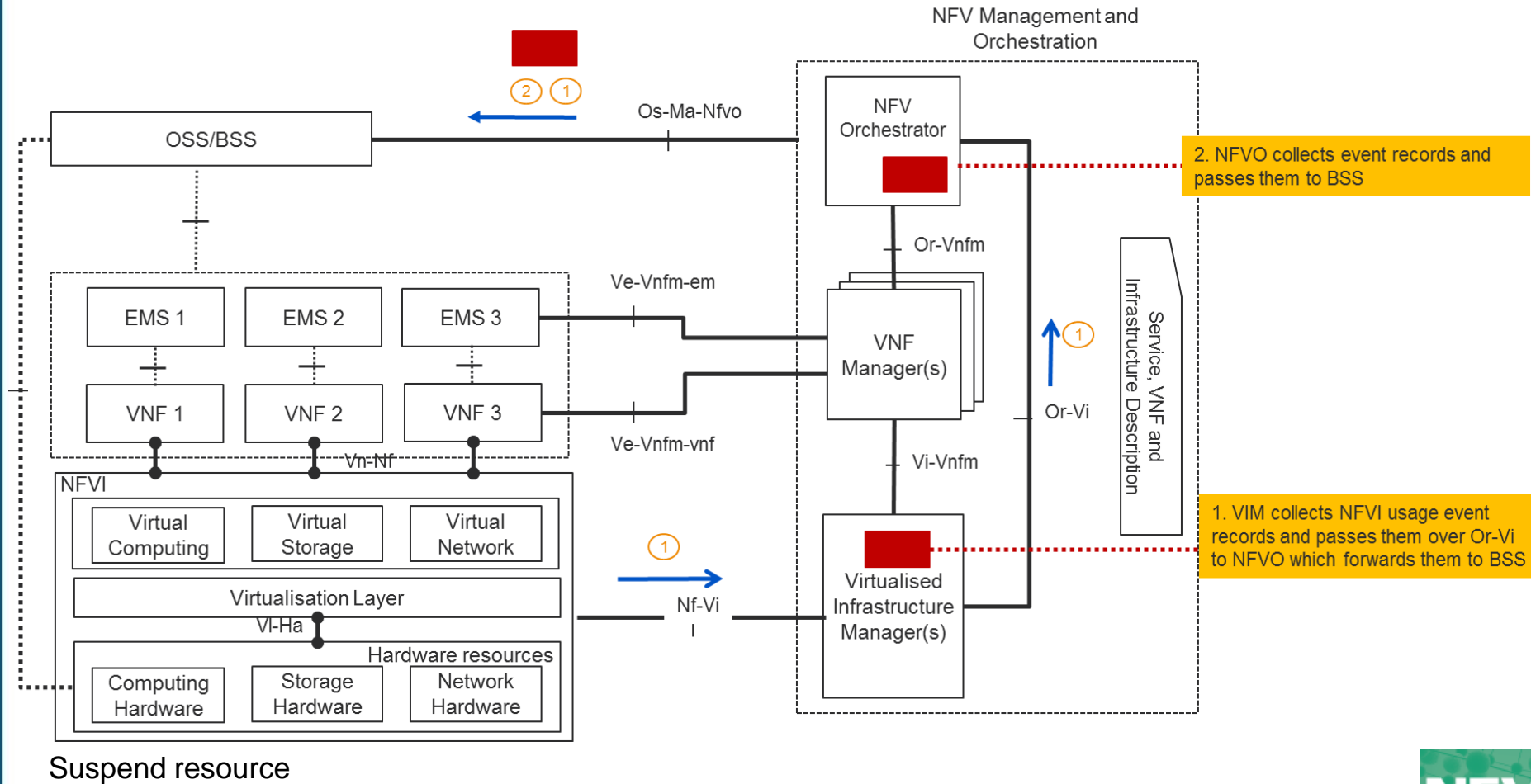
What is Real-time Charging?

- It doesn't occur after service delivery
- Charge in real-time as the service is being rendered
- Supervise and control the service such that it is possible to stop/halt/pause the service when the customer/user uses up their service quota

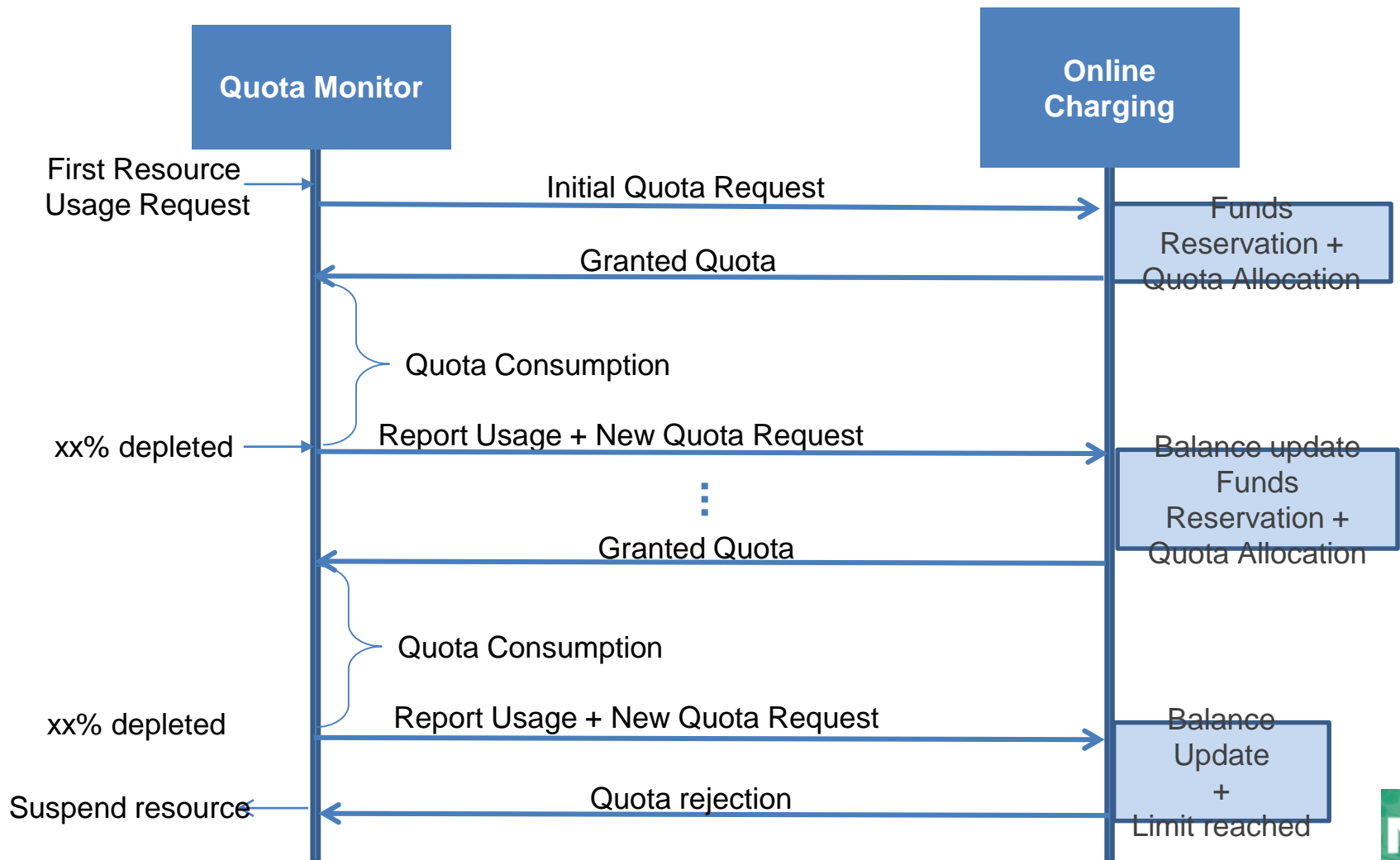
Charging and Billing: Offline Charging



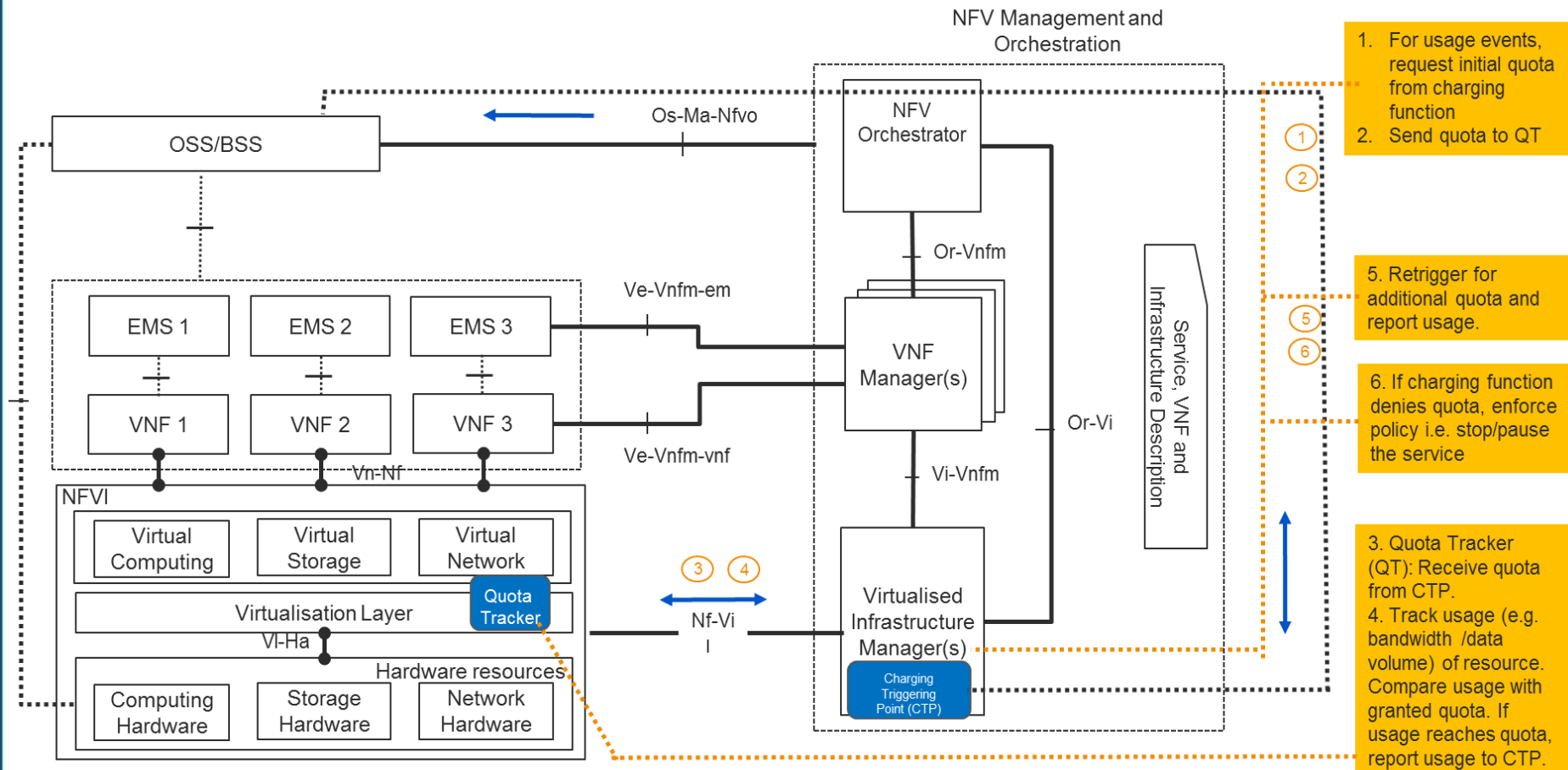
Charging and Billing: Offline Charging Architecture



Charging and Billing: Real-time Charging



Charging and Billing: Real-time Charging Architecture



Work in Progress



PART 4: LICENSE MANAGEMENT

EVE010

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Challenges

- Dynamic scaling makes tracking licenses a complex issue
 - New Licensing models need to be adopted by Service Providers to accommodate elasticity of NFV
 - No Service disruption due to lack of licenses while scaling out for performance
 - Should enable renewal of licenses on demand
- Complex Ecosystem with multiple actors
- Introduction of innovative business models
- Changes to Business Processes

Scope of the LM Work Item (EVE010)



- Develop Use Cases
- Describe architecture impacts to MANO to support LM
- Interwork with OSS/BSS and MANO
- Provide usage information to Charging and Billing (C&B)



More information:

NFV Technology Page (information)

<http://www.etsi.org/nfv>

NFV Portal (working area)

<http://portal.etsi.org/nfv>

NFV Proofs of Concept (information)

<http://www.etsi.org/nfv-poc>

NFV Plugtest (information & registration)

<http://www.etsi.org/nfvplugtest>

Open Area:

Drafts <http://docbox.etsi.org/ISG/NFV/Open/Drafts/>

Issue tracker http://nfvwiki.etsi.org/index.php?title=NFV_Issue_Tracker

ANY
QUESTIONS
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