

# Indo-European dialogue on ICT standards & Emerging Technologies

*(Growth, Profitability & Nation Building)*

13-14th March 2014 • New Delhi, INDIA

IN THE FRAMEWORK OF

Project

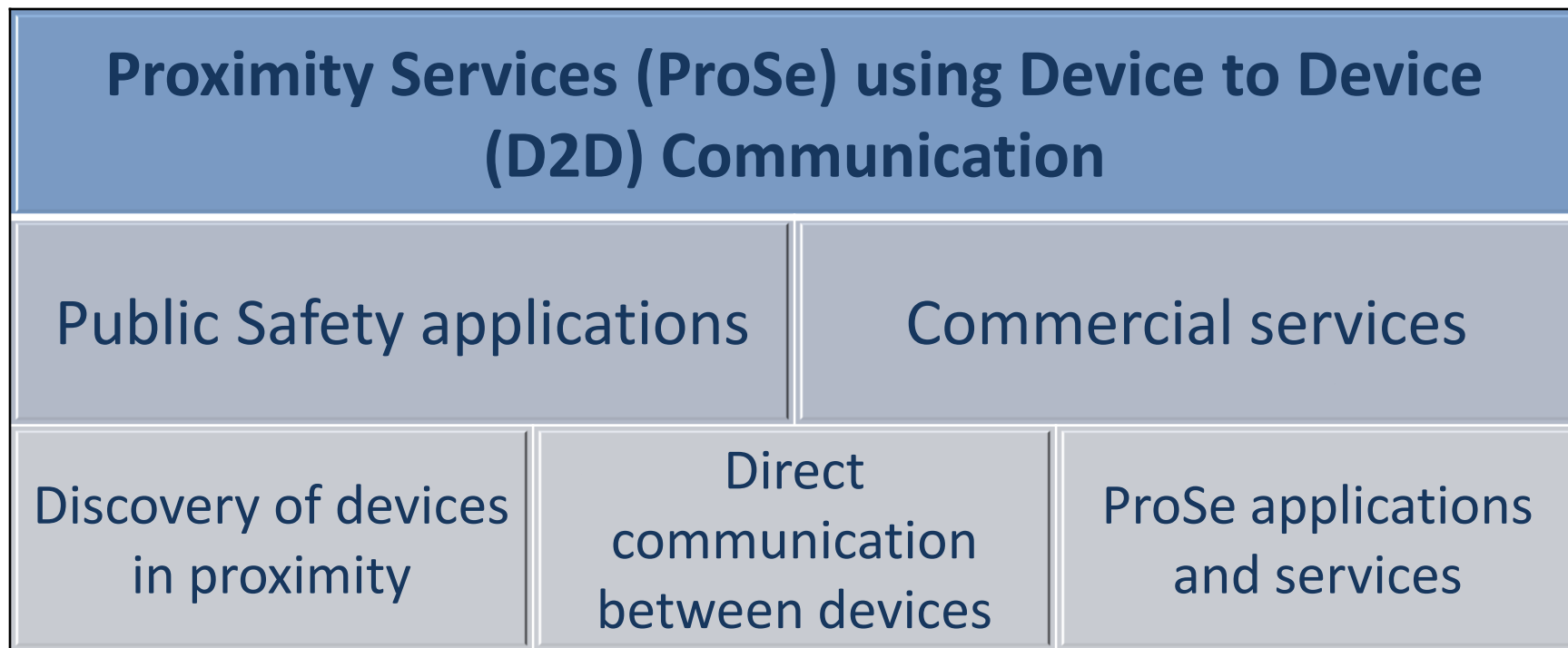
# SESEI

<http://eustandards.in/>

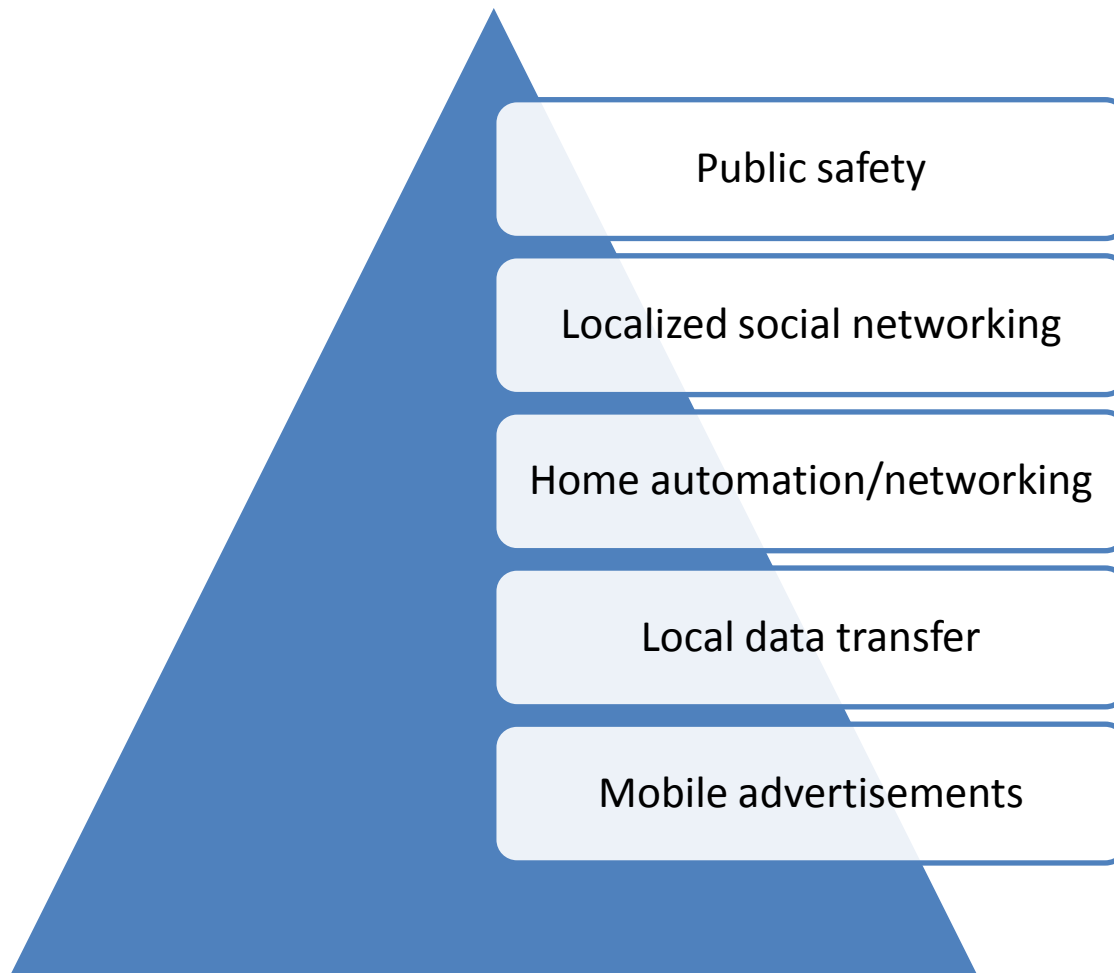


## Proximity Services in LTE Networks

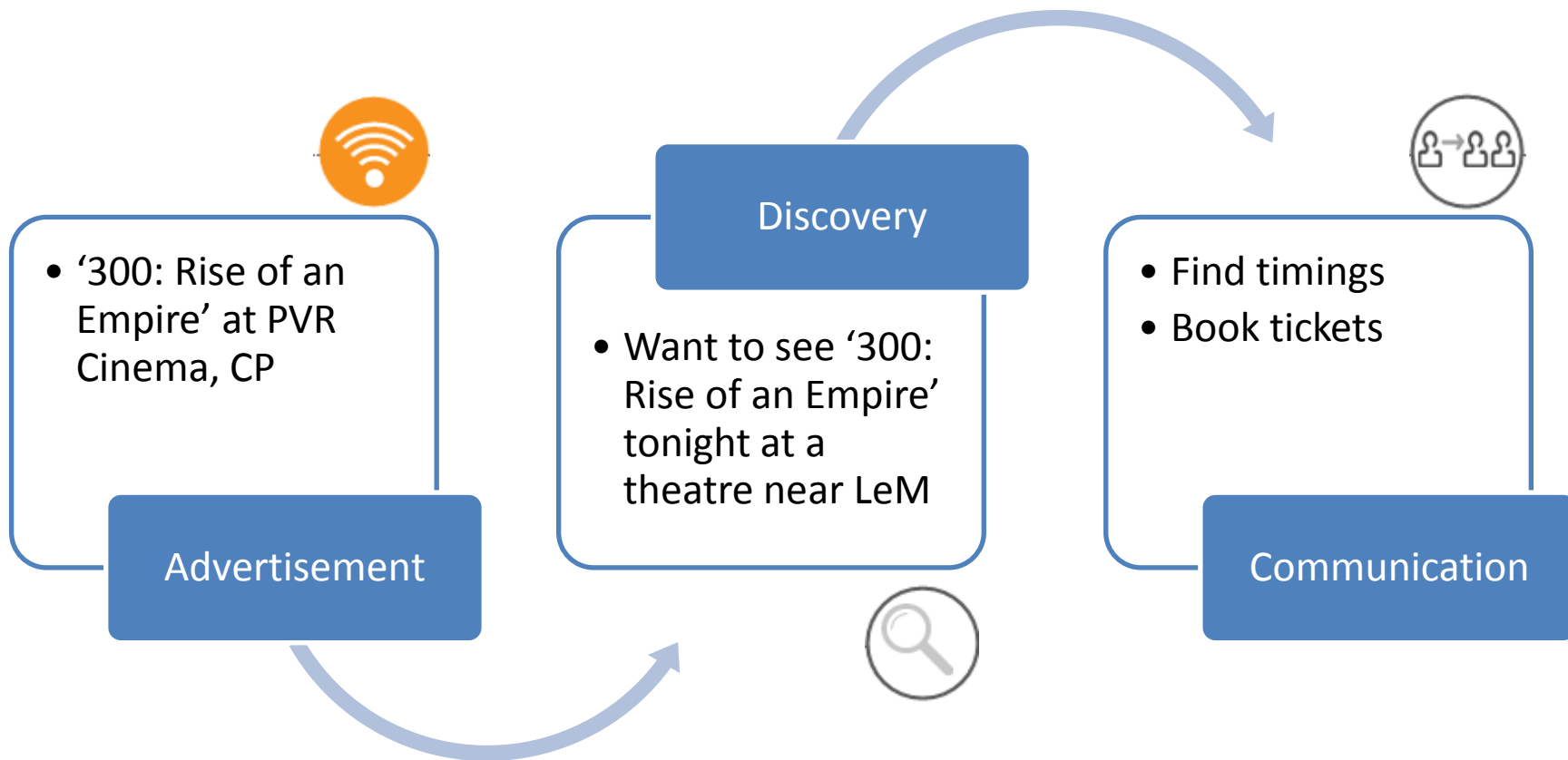
# Proximity Services



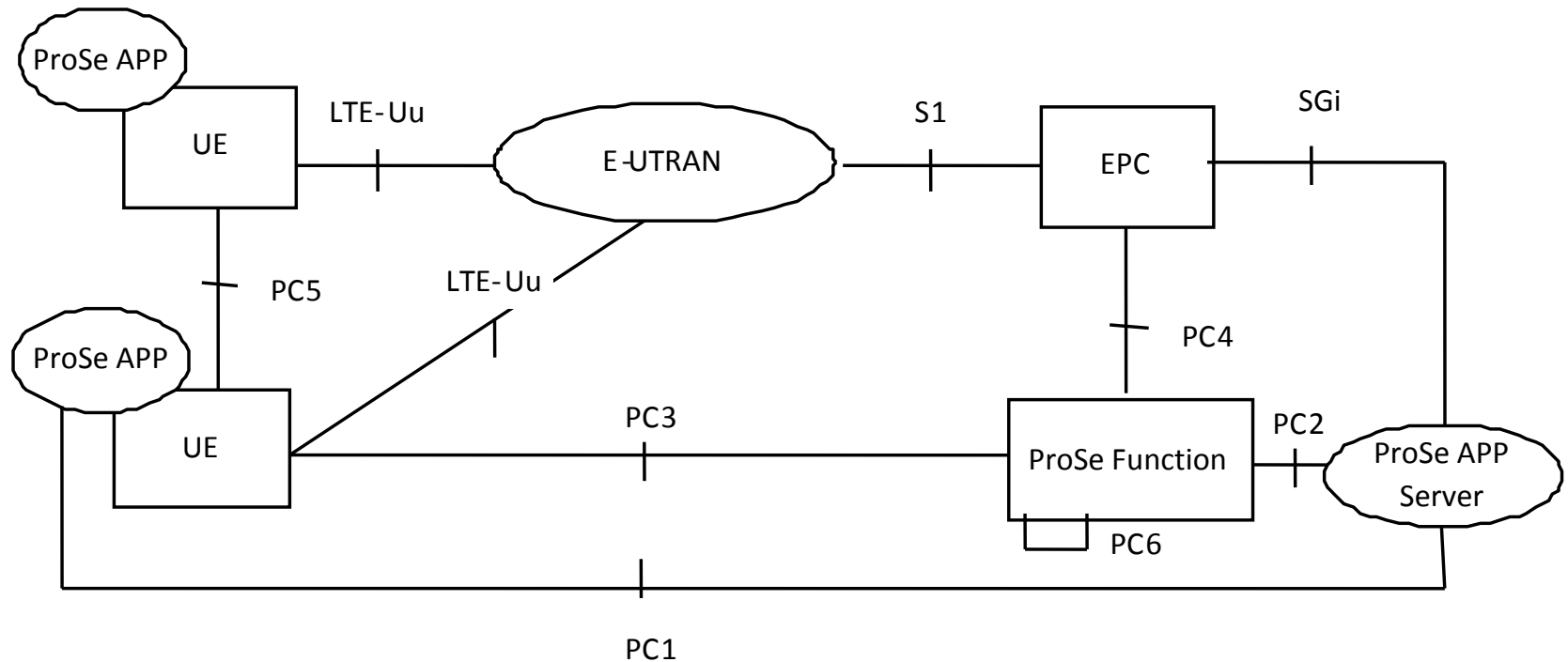
# ProSe Applications



# ProSe Example



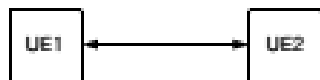
# ProSe Reference Architecture Model



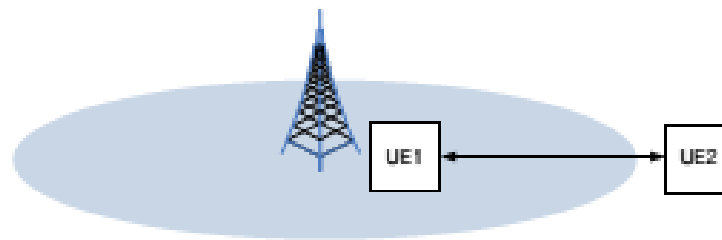
Source: 3GPP TR23.703



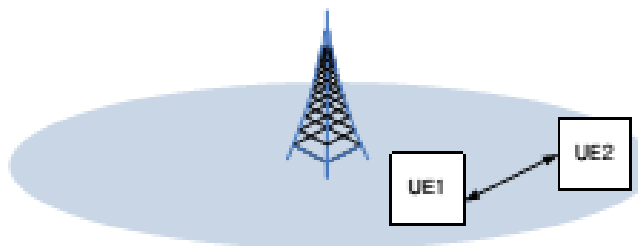
# D2D Communication Scenarios



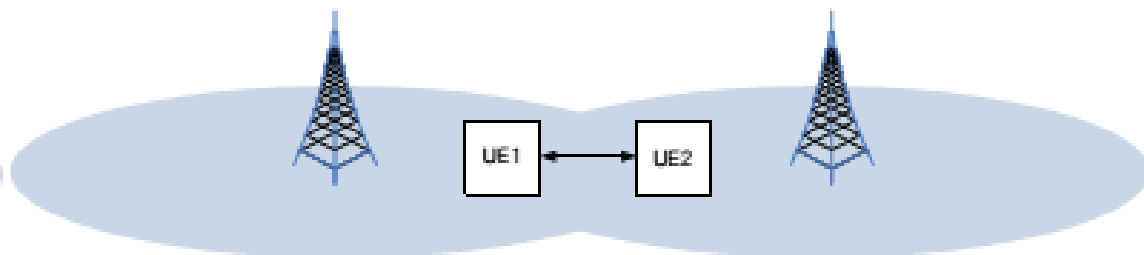
(a) Scenario 1A



(b) Scenario 1B



(c) Scenario 1C



(d) Scenario 1D

Source: 3GPP TR23.703



# Radio Access Network Requirements

Potential large number of concurrently participating ProSe-enabled UEs

Minimization of negative impact on the ability of the operator to provide E-UTRAN services

Continuous network control and adaptive resource allocation between ProSe and other E-UTRAN services

System capability of monitoring communication characteristics

Control, by Radio Access Network, of the radio resources associated with Prose E-UTRA Communication path



# D2D Communication

- ❖ D2D communication will use uplink spectrum (FDD) or uplink sub frames (TDD)
  - ❖ D2D ProSe communications use SC-FDMA
- ❖ D2D ProSe UE operates in half-duplex mode
- ❖ Cellular and D2D transmissions are multiplexed using TDM from an individual UE perspective on a given carrier
- ❖ Modes of communication
  - ❖ Unicast, Groupcast, Broadcast, Relay



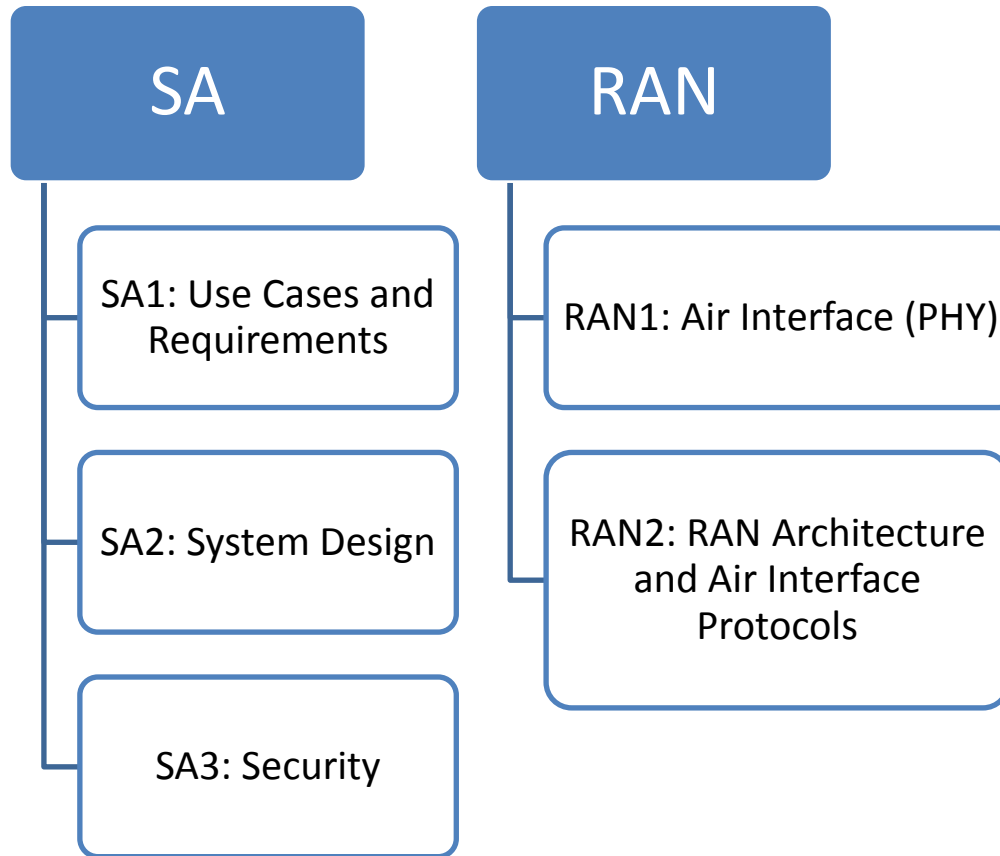


# Technical Challenges

- ❖ Synchronization
- ❖ Discovery
- ❖ Resource Allocation
- ❖ Co-existence
- ❖ Accounting and billing
- ❖ Lawful Interception



# D2D in 3GPP



# Is D2D a 5G technology?

I don't know!

Do you?

